Profile

My name is Andy Davies and I am a Hampshire-based (UK) 3d Artist, specialising in high quality environmental art.

Professional Experience

2008 - Present: Administrator/Instructor - (www.Eat3d.com)

- **-Tutorial And Training Development -** Creating and assisting in the creation of training materials over a wide range of industry-based software.
- -Administrator of Eat3d.com Duties include customer support, technical support and critique.
- **-Lead member of the Beta team** Critically assessing products (logging errors, bugs and unnecessary content) before the final media is sent to production.
- **-Official Eat3d Challenge Judge -** Judging Eat3d Challenges and providing comments and critique to entrants.
- **-Marketing Consultant** Assessing market value and creditability of proposed products and services.
- **-Research and Development** Including new software appraisal and developing consumer trends.
- **-Customer Support** Dealing with general customer enquiries and ensuring the correct delegation of all said enquiries that relate to refund or purchase matters.

Skillset

- High Poly Hard Surface and Organic Environmental Modelling
- High Poly Sculpting
- Low Poly Modelling and Optimisation
- Texturing and UVW Creation

Software

- Zbrush
- Blender
- CrazyBump
- nDo2
- UDK
- Marmoset Toolbag
- Photoshop
- xNormal
- Unwrap 3d Pro

- MeshLab

References are available upon request.